



## Port Coquitlam & District Hunting and Fishing Club

PRESENTS

### 'July burner'

July 2st, 2018 Qualifier #19

6 Stages

145 Rounds / 725 Points

Sign in Sunday. 7:00 AM . On stages at 7:45 AM. Competition starts at 8:00 AM.

Port Coquitlam & District Hunting and Fishing Club  
5000 Harper Rd, Coquitlam, BC V3E 3H1

Match Directors: Winston Mew, Adam Brawn  
ipsc@pcdhfc.com (Please put **July 02** Qualifiers in the Subject Line)



Match Sponsor

## GENERAL NOTES AND RULES

- Advanced registration is required, drop ins on the morning of the match will NOT be accepted
- Current IPSC 2017 Rules will be used**
- Competitors must have passed a Black Badge course at least 2 weeks prior to match day.
- A current IPSC BC membership is required.
- Drawings are not to scale but dimensions are accurate
- Due to range conditions, distances and actual layout may vary.
- All competitors, spectators and workers must wear hearing and eye protection.
- It is each competitor's responsibility to be on time for their scheduled shooting times.
- Brass picking will be allowed after the last shooter on the squad is finished and if time permits.
- One or more Safety Areas will be designated. No ammunition is allowed in a Safety Area.
- No alcoholic beverages will be allowed until all shooting is completed for the day AND approval from both the Match Director and the Range Master.
- No-Shoot steel and paper targets will be white.
- Shooting starts at 8:00 a.m. sharp, competitors are to be at their designated stages no later than 7:45 am.
- The match fee is \$75 (\$55 if Paid prior to **May 28th**)
- Trophies to be awarded for:
  - Match Winner: Open, Standard, Production, Production Optics, Classic, Revolver (Based on number of entries)
  - 2nd Overall Open, Standard, Production, Production Optics, Classic, Revolver (Based on number of entries)
  - 1st & 2nd A, B, C, D, Open, Standard, Production, Production Optics, Classic, Revolver (if 5 or more entries per Division)
  - Top Unclassified Open, Standard, Production, Production Optics, Classic, Revolver (if 5 or more entries per Division)
- Trophies and draw prizes will be awarded 15 minutes after the last stage results have been posted.
- Tear down of stages will proceed after trophies and draw prizes are awarded.



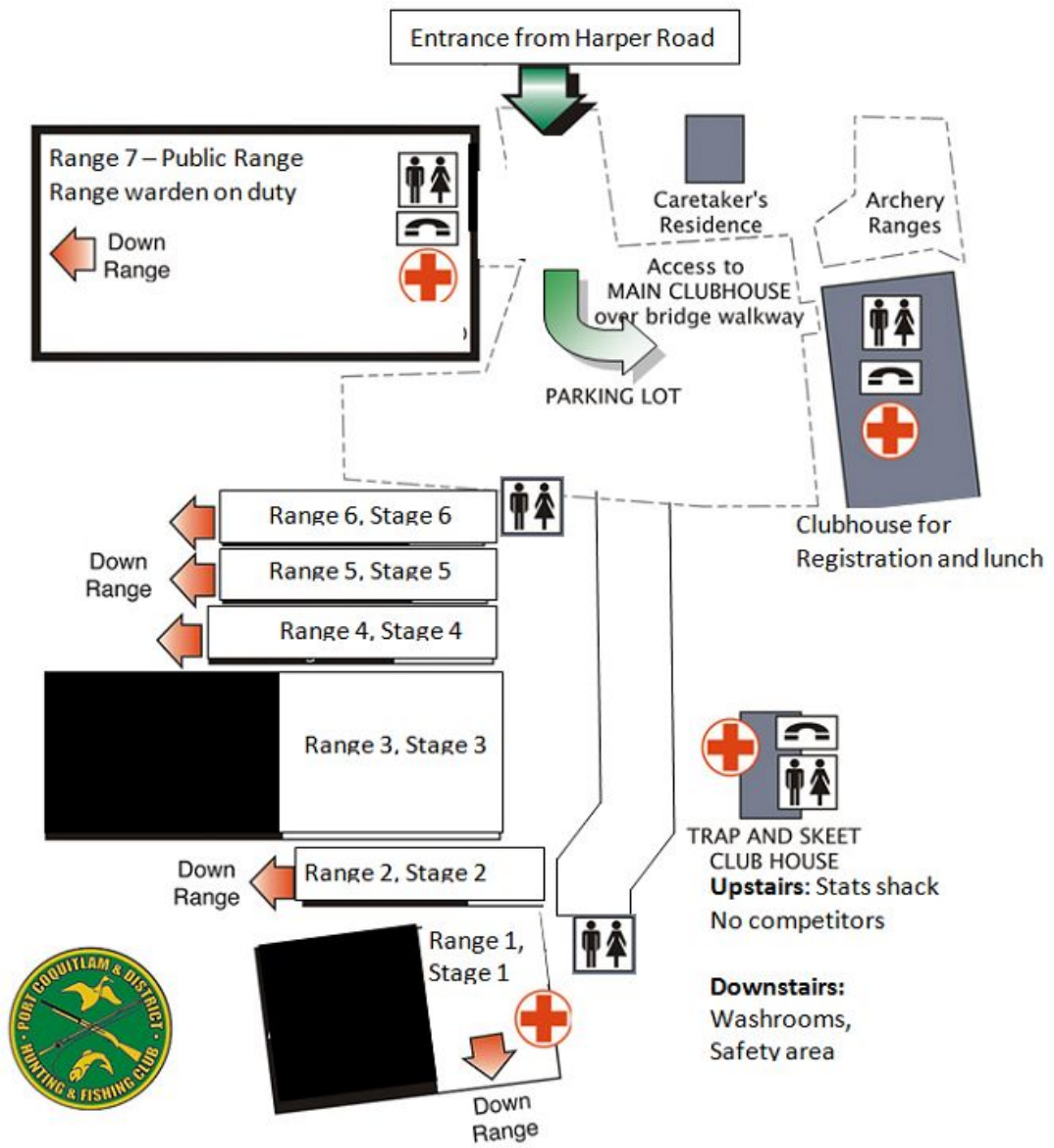
If you have any questions, e-mail: [ipsc@pcdhfc.com](mailto:ipsc@pcdhfc.com) (Please put **July 02** Qualifier in the subject line)

# Port Coquitlam District Hunting and Fishing Club

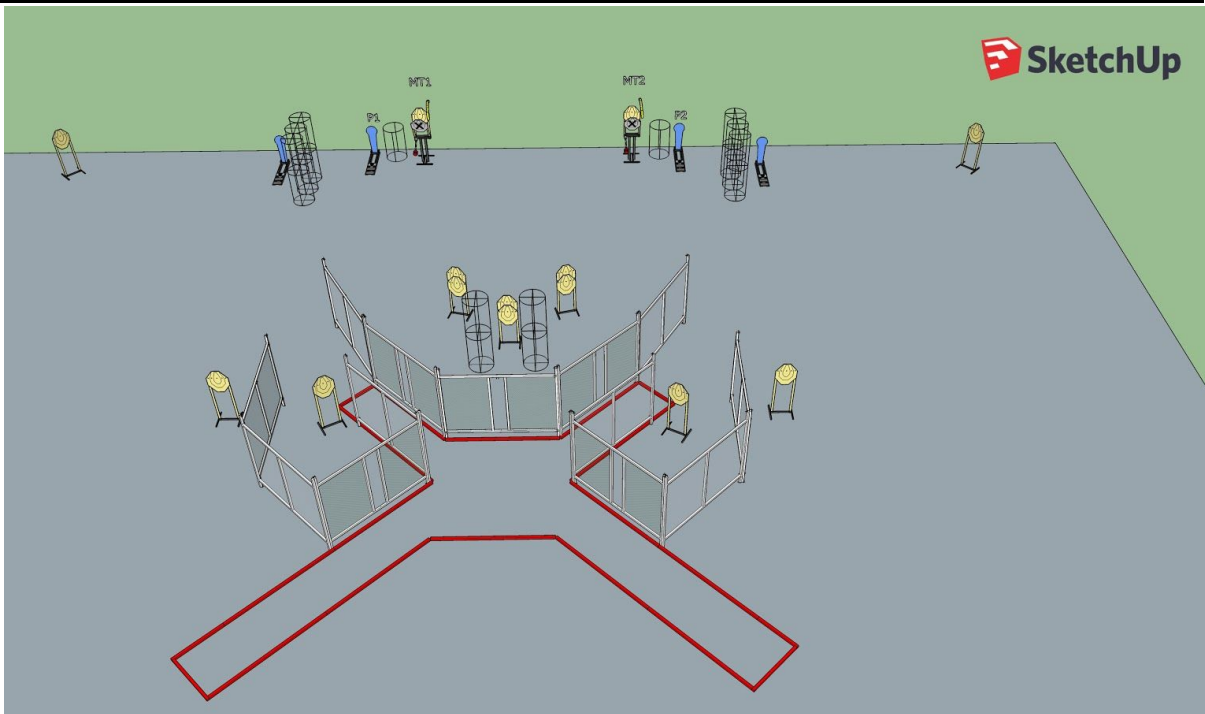
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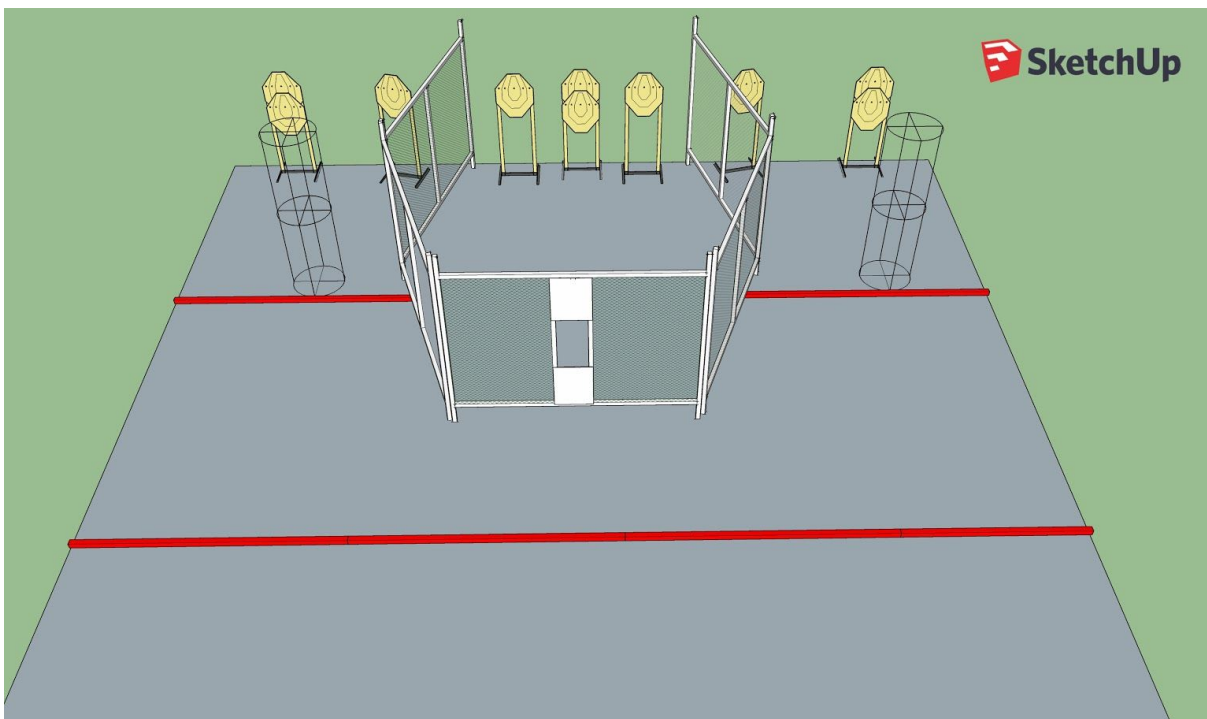
<b>Stage # 1</b>	<b>Range # 1</b>	<b>Stage Title: Points of the Compass</b>	
<b>Min Rounds: 32</b>	<b>Max Points: 160</b>		
<b>Time starts: Audible Signal</b>	<b>Time stops: Last shot</b>	<b>Stage Design: A Brawn</b>	
<b>IPSC Targets: 14</b>	<b>IPSC Mini targets:</b>	<b>Distances: 3-13m</b>	
<b>IPSC Poppers: 4</b>	<b>IPSC Mini Poppers:</b>	<b>Metal Plates: 0</b>	
<b>Start Position:</b> Anywhere within shooting area, default start position			
<b>Pistol Condition:</b> Loaded and holstered			
<b>Procedure:</b> At start signal, engage targets as seen from shooting area. Popper PP1 activates Max Trap MT1, Popper PP2 activates Max Trap MT2			



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**Stage Notes:**

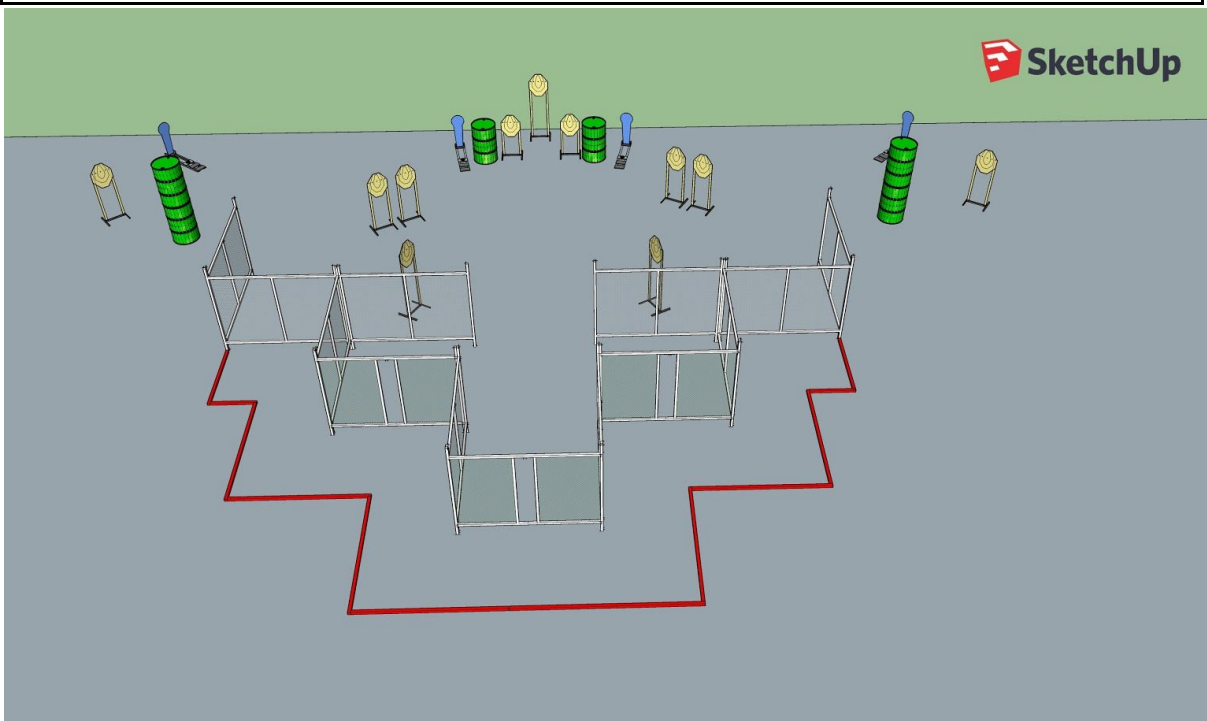
<b>Stage # 2</b>	<b>Range # 2</b>	<b>Stage Title: The bell curve</b>	
<b>Min Rounds: 20</b>	<b>Max Points: 100</b>		
<b>Time starts: Audible Signal</b>	<b>Time stops: Last shot</b>	<b>Stage Design: A Brawn</b>	
<b>IPSC Targets: 14</b>	<b>IPSC Mini targets:0</b>	<b>Distances: 2-5m</b>	
<b>IPSC Poppers: 0</b>	<b>IPSC Mini Poppers: 0</b>	<b>Metal Plates: 0</b>	
<b>Start Position:</b> Hands grasping edges of center port			
<b>Pistol Condition:</b> Loaded and holstered			
<b>Procedure:</b> At start signal, engage targets as seen from shooting area			



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Stage Notes:

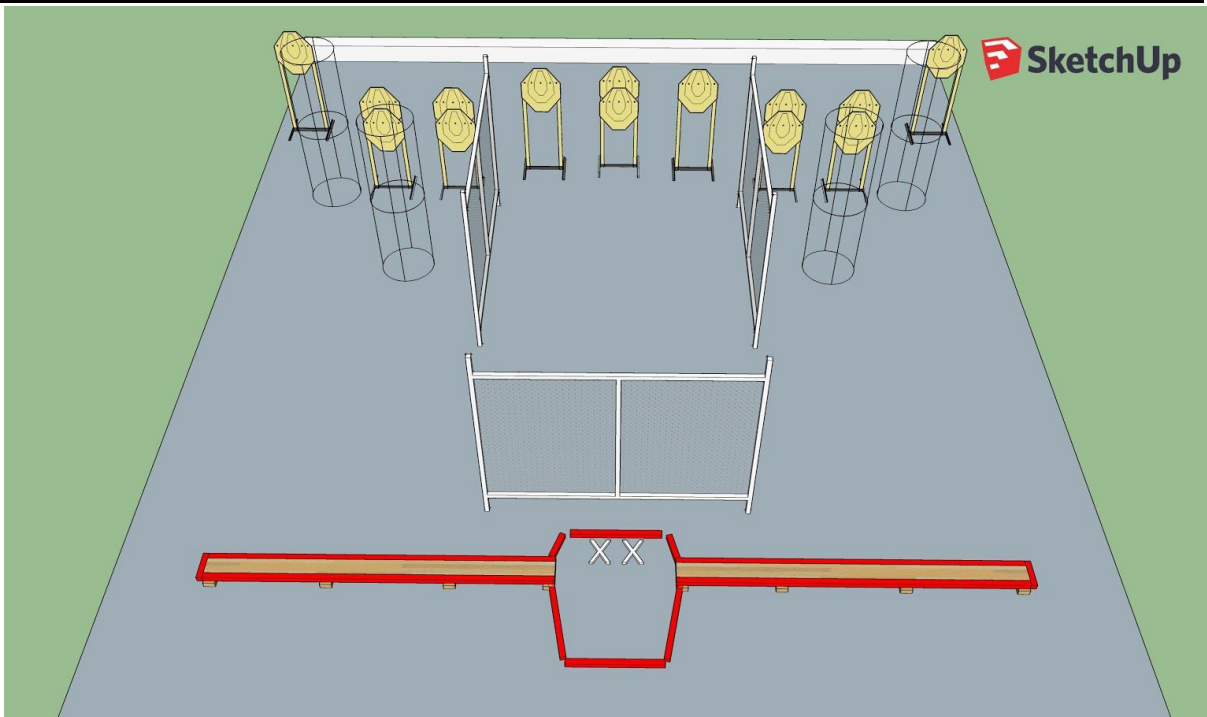
<b>Stage # 3</b>	<b>Range # 3</b>	<b>Stage Title:</b> Nice and clean
<b>Min Rounds:</b> 26	<b>Max Points:</b> 130	
<b>Time starts:</b> Audible Signal	<b>Time stops:</b> Last shot	<b>Stage Design:</b> A Brawn
<b>IPSC Targets:</b> 11	<b>IPSC Mini targets:</b> 0	<b>Distances:</b> 6-13m
<b>IPSC Poppers:</b> 4	<b>IPSC Mini Poppers:</b> 0	<b>Metal Plates:</b> 0
<b>Start Position:</b> Anywhere within shooting area, default start position		
<b>Pistol Condition:</b> Loaded and holstered		
<b>Procedure:</b> At start signal, engage targets as seen from shooting area		



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Stage Notes:

<b>Stage # 4</b>	<b>Range # 4</b>	<b>Stage Title:</b> Plank-you, very much.	
<b>Min Rounds:</b> 28	<b>Max Points:</b> 140		
<b>Time starts:</b> Audible Signal	<b>Time stops:</b> Last shot	<b>Stage Design:</b> A Brawn	
<b>IPSC Targets:</b> 14	<b>IPSC Mini targets:</b> 0	<b>Distances:</b> 6-7m	
<b>IPSC Poppers:</b> 0	<b>IPSC Mini Poppers:</b> 0	<b>Metal Plates:</b> 0	
<b>Start Position:</b> Heels touching marks facing uprange, default start position			
<b>Pistol Condition:</b> Loaded and Holstered			
<b>Procedure:</b> At start signal, engage targets as seen from shooting area.			



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Stage Notes:



<b>Stage # 5</b>	<b>Range # 5</b>	<b>Stage Title:</b> The not-so yellow brick road	
<b>Min Rounds:</b> 23	<b>Max Points:</b> 115		
<b>Time starts:</b> Audible Signal	<b>Time stops:</b> Last shot	<b>Stage Design:</b> A Brawn	
<b>IPSC Targets:</b> 11	<b>IPSC Mini targets:</b> 0	<b>Distances:</b> 2-13m	
<b>IPSC Poppers:</b> 1	<b>IPSC Mini Poppers:</b> 0	<b>Metal Plates:</b> 0	
<b>Start Position:</b> Heels touching X's, arms crossed in front of body			
<b>Pistol Condition:</b> Loaded and holstered			
<b>Procedure:</b> At start signal, engage targets as seen from shooting area. Note, steel plate behind popper is a no shoot plate.			



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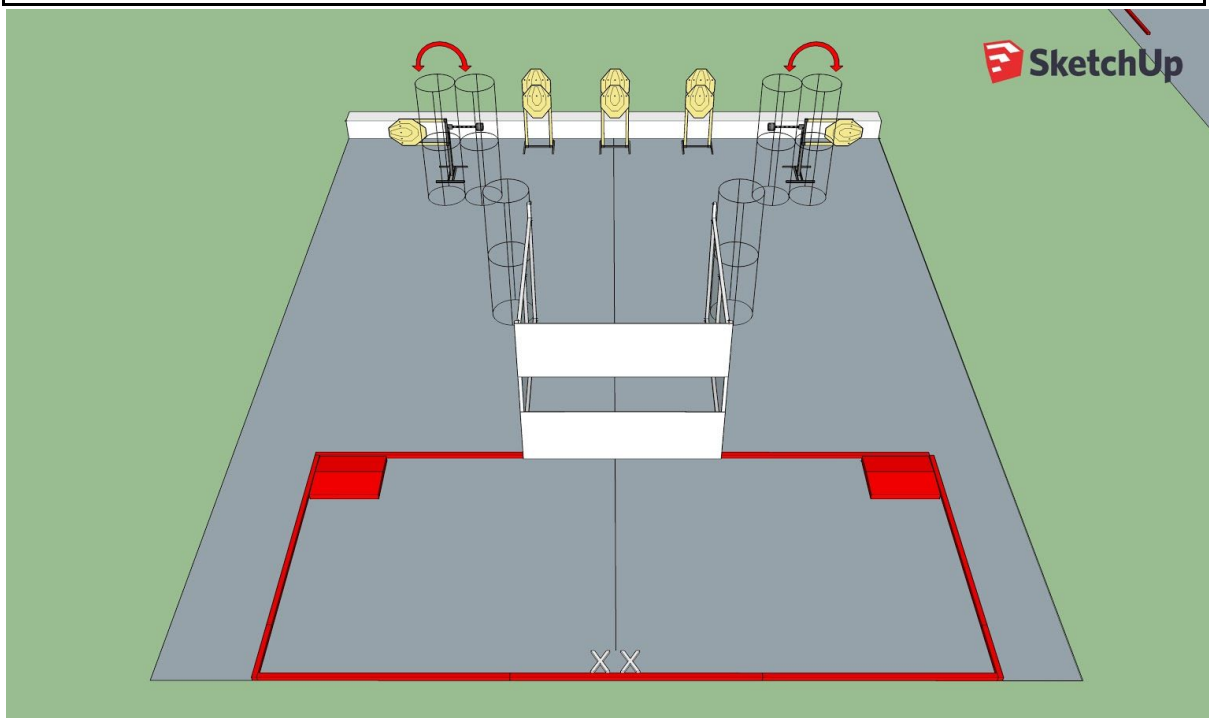
Stage Notes:

**TIGER ARMS**

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<b>Stage # 6</b>	<b>Range # 6</b>	<b>Stage Title: Just a day at the office</b>	
<b>Min Rounds:</b> 16	<b>Max Points:</b> 80		
<b>Time starts:</b> Audible Signal	<b>Time stops:</b> Last shot	<b>Stage Design:</b> A Brawn	
<b>IPSC Targets:</b> 8	<b>IPSC Mini targets:</b> 0	<b>Distances:</b> 3-9m	
<b>IPSC Poppers:</b> 0	<b>IPSC Mini Poppers:</b> 0	<b>Metal Plates:</b> 0	
<b>Start Position:</b> Heels touching X's, hands above shoulders...one hand above each shoulder			
<b>Pistol Condition:</b> Loaded and Holstered			
<b>Procedure:</b> At start signal, engage targets as seen from shooting area. Note, Left foot activator activates left swinger and right foot activator activates right swinger. Swingers are visible at rest			



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Stage Notes: